

DODGEBALL RULES

1. The team will consist of 6 players (any combination of males/females). Five players is the minimum needed to start a game. All players must wear non-marking court socks, which will be provided by the tournament organizers. A forfeit will be declared if a team does not have a minimum of 4 players present at the start time.
2. The winner of a game will be the first team to eliminate all opposing players by getting them out, or by having the greater number of players on the court at the end of the time limit (15 minutes).
3. There will be a 15-minute time limit on each game. After the conclusion of the time limit, the team with the greater number of players remaining will be declared the winner of the game. If an equal number of players are remaining after regulation, then a 1-minute sudden-death overtime will be played between players remaining on the court until a winner is declared.
4. Games will begin by placing the dodge balls along the center line—3 on one side of the center hash and 3 on the other. Players will take a position behind their end line. Following a signal from the court monitor, teams may approach the center line to retrieve the balls. Teams may only retrieve the 3 balls to their right of the center hash. Once a ball is retrieved, it must be taken behind the attack-line before it can be legally thrown and put “out” an opponent. Failure of a player to keep both feet behind their end line until after the signal is given will result in loss of one team ball given to the opponents.
5. There will be no time-outs or substitutions during a game. Substitutions will be allowed prior to the start of a game.
6. All players must remain within the boundary lines. Any player that fails to keep both feet on the playing court will be declared out. A player may reach outside the court boundaries to retrieve a ball as long as one foot remains on the court. A player that steps over, or steps on their attack line in the front court will be declared out.
7. Eyeglasses must be tightly strapped on.
8. The object of the game is to eliminate all opposing players by getting the “out”. This may be done by:
 - a. Hitting an opposing player with a live thrown ball on the fly below the shoulders. A person throwing a ball that strikes an opponent in the head will be declared out and opponent that was struck in the head will remain in the game. A player bending over to pick up a ball that is struck in the head by an opponent’s throw will be declared out. An intentional, malicious head shot will result in the offending player being ejected for the remainder of the tournament. The ball must be thrown. Opposing players cannot be put out by simply touching the with a held ball.
 - b. Catching a live ball thrown by your opponent on the fly before it touches the floor, another ball, curtain or wall. If the ball is caught on the fly after deflecting off a teammate, the thrower is out and your teammate will still remain in the game. If a deflected ball from a hit on a fellow teammate touches a teammate and is not caught, both teammates will be declared out.
 - c. A thrown ball that contacts another ball, the floor, wall, curtain is dead. A player that blocks an opponent’s throw while holding a ball will be declared out.

- d. Balls released before a player is out will remain lie and can put an opponent out.
- e. If opponents throw a ball at one another, and they both happened to catch each other's ball, both players will be declared out. Exception: If both players are the lone remaining players on the court neither player will be declared out and the game will continue with the lone players.
- f. Once a player is out, he/she must put their arms up, leave the playing area immediately by stepping over the nearest sideline. A player that has been put "out" and that is holding a ball must throw the ball back to his/her team's back wall or curtain immediately before a teammate may use the ball. A player that is "out" who interferes with play will result in a teammate declared "out".

Definition: Live Ball-a ball that has been thrown and has not touched anything, including the floor, another ball, another player or other item.

Delay: A player that holds the ball for longer then 10 seconds will be penalized and must roll the ball to the opponents. Failure to comply with forfeiture of the ball will result in the player being declared out. A player that is not actively making an attempt to engage the opponent shall be declared out after a warning from the court monitor.

Court monitors may issue judgements on any player violating the rules and said player will declared "out". Players failing to display positive sportsmanship or constantly infringing on the rules can be ejected from the match or tournament.